IMPERIUM - SPACE MARINES

APOTHECARY BIOLOGIS

M	T	SV	W	LD	OC
5"	6	3+	5	6+	3

60 PTS
Base 40mm

Support | **Close-quarters** | **Combat Doctrines**

---

1 KOMMANDO
—

2 BEWEGUNG
—

3 BESCHUSS

Absolvor bolt pistol — CLOSE-QUARTERS

R	A	BS	S	AP	D
18"	1	3+	5	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

4 ANGRIFF
—

5 NAHKAMPF

Servo-armature

R	A	WS	S	AP	D
Melee	4	3+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

◆ VERTEIDIGUNG
—

∞ IMMER / EINMALIG

Vivispectral Analysis Targeting
This unit's attacks have [LETHAL HITS: non-VEHICLE].

GEGEN DIESE EINHEIT

W6 · RW 3+ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7–11	S6	S4–5	S1–3

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	–

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Support Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

AUFSTELLUNG

1x Apothecary Biologis

Ausrüstung: Absolvor bolt pistol, Servo-armature

Anführer

This model can be attached to the following units:
AGGRESSOR SQUAD, ERADICATOR SQUAD WITH HEAVY BOLTERS, ERADICATOR SQUAD WITH MELTA RIFLES, HEAVY INTERCESSOR SQUAD, INDOMITOR KILL TEAM

KEYWORDS Character, Infantry, Imperium, Gravis, Apothecary, Apothecary Biologis · **FRAKTION** Adeptus Astartes